# **Club Rules & Etiquette**



### **DRESS CODE**

Appropriate golf attire is required. Unsuitable and prohibited dress is as follows: T-Shirts, Tank tops, halter tops, swimsuits, gym shorts, mini shorts, spaghetti straps, jeans or worn pants, sweat pants, jeans, cowboy boots or cleats are prohibited.

#### **FOOTWEAR**

Metal spikes are prohibited on the course and in the Clubhouse.

### **CANCELLATIONS & "NO SHOWS"**

We ask that all cancellations or alterations are made 24 hours ahead of your tee time. Members are required to notify the Golf Shop by 8:00 pm to cancel at tee time prior to 11:00 am the following day. An automatic penalty of a full tee time rate will be charged to a member's account for any No Show or Late Cancellation occurrences.

A No-Show is deemed to have occurred in two instances:

- 1) When a booked member or guest of a member does not show up for a booked tee time.
- 2) When a booked member does not make any attempt to notify the Golf Shop of changes to a booked tee time prior to his/her arrival at the Golf Shop counter.

A Late Cancellation is deemed to be any notification of inability to show up for a booking less than three hours prior to the scheduled tee time without a replacement being provided.

Notifications are accepted by telephone (403-620-0086), only.

#### **COURSE RULES & REGULATIONS**

All golf course rules are in place to allow all golfers to maximize the enjoyment of their day. No one is exempt.

### The Etiquette of Golf

- 1. No one shall move, talk, or stand close to, or directly behind the ball or the hole when a player is making a stroke.
- 2. The player who has the 'honour' shall be allowed to play before others in the group, provided he or she is ready, (play "ready golf').
- 3. No player shall hit until the group ahead is safely out of range.
- 4. When the play of a hole has been completed, players shall immediately replace the flag and leave the putting green, scoring and discussions taking place on next tee.
- 5. A player shall see that any turf "divot" is replaced and pressed down at once or the sand/seed bottles are used to fill the divot. A player should also be careful not to take up turf with his or her practice swing.
- 6. Players shall rake bunkers after use and repair ball marks on greens.
- 7. Cutting or twisting on the green's turf with shoe spikes shall be avoided.
- 8. A player who has incurred a penalty shall communicate the fact to the opponent(s) as soon as possible.
- 9. The low handicap player in each group shall be responsible to the club for the priority and etiquette of the group while on the course.
- 10. Play ready golf. Select club, plan shot and be ready to hit when it's your turn.
- 11. Keep up to the foursome ahead of you.
- 12. Fight slow play!

## **Speed of Play Tips**

Speed of Play Tips – The 'Go Plan'...how to play a quick round!

- 1. Play ready golf! Be ready to hit. Plan your shot and select club when approaching ball. Don't hit in turn the traditional 'honour' system is usually an obstacle for fast, efficient play
- 2. Read the tips Take advantage of course secrets, yardage markers and scorecard tips
- 3. Walk briskly to your ball Use your time over your shot
- 4. One practice swing Helps keep up with the group ahead
- 5. Keep up to the group ahead Problems? Let faster players play through if there is room ahead
- 6. Spot your ball If you lose your ball in flight or on the roll, spot an object (a tree, a trap, etc.) to use as a landmark for quick recovery
- 7. Partner watch Always have playing partners watch your shots and help spot your ball...especially on bad shots!
- 8. Lost ball? Limit your search to three minutes then get over it
- 9. Play Desert Rules On a lost ball, take a lateral drop at point of entry and take one-stroke penalty. Do not head back to tee to re-hit
- 10. Check out other holes As you go by for landing areas, hazards and distance between groups ahead and behind
- 11. Place your clubs Off the green on the closest side to the next tee box
- 12. Prepare to putt Line up your putt while others are putting (respectful of their play)
- 13. Putt out Continuous putting... do not re-mark your ball
- 14. Mark your scores on the next teebox Count your strokes there as well. Place the pin and exit the green immediately